



Matthew 7:7

"Ask and it will be given to you; seek and you will find; knock, and the door will be opened to you."

The outcomes and aims across school stated in the National Curriculum and Development Matters Document for

Gymnastics are:

### **Early Years Outcomes**

The main Early Years Outcomes covered in the Gymnastics units are:

- Initiates new combinations of movement and gesture in order to express and respond to feelings, ideas and experiences. (EAD BI 40-60)
- Experiments with different ways of moving (PD M&H 40-60)
- Jumps off an object and lands appropriately (PD M&H 40-60)
- Travels with confidence and skill around, under, over and through balancing and climbing equipment

## **Early Years Outcomes**

The main Early Years Outcomes covered in the Games units are:

- Shows increasing control over an object in pushing, patting, throwing, catching or kicking it. (PD – M&H 40-60)
- Children show good control and coordination in large and small movements. (PD M&H ELG)
- Negotiates space successfully when playing racing and chasing games with other children, adjusting speed or changing direction to avoid obstacles. (PD M&H 40-60)
- They move confidently in a range of ways, safely negotiating space (PD M&H ELG)

## **KS1 National Curriculum Aims:**

The main KS1 N.C. aims covered in gymnastics units are:

 Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination, and begin to apply these in a range of activities.

### **KS2 National Curriculum Aims:**

The main KS2 N.C. aims covered in gymnastics units are:

- Develop flexibility, strength, technique, control and balance (for example, through athletics and gymnastics)
- Compare their performances with previous ones and demonstrate improvement personal best.

The outcomes and aims across school stated in the National Curriculum and Development

## Matters Document for <u>Games</u> are:

## **KS1 National Curriculum Aims:**

The main KS1 N.C. aims covered in games units are:

- Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination, and begin to apply these in a range of activities.
- Participate in team games, developing simple tactics for attacking or defending

## KS2 National Curriculum Aims:

The main KS2 N.C. aims covered in games units are:

- Use running, jumping, throwing and catching in insolation or in combination.
- Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending.
- Compare their performances with previous ones and demonstrate improvement to achieve personal best





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The outcomes and aims across school stated in the National Curriculum and Development Matters Document for <u>Dance</u>

### KS1 National Curriculum Aims:

are:

The main KS1 N.C. aims covered in games units are:

- Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination, and begin to apply these in a range of activities.
- Perform dances using simple movement patterns.

### **KS2 National Curriculum Aims:**

The main KS2 N.C. aims covered in games units are:

- Develop flexibility, strength, technique, control and balance.
- Perform dances using a range of movement patterns
- Compare their performances with previous ones and demonstrate improvement to achieve their personal best

## **Early Years Outcomes**

The main Early Years Outcomes covered in the Dance units are:

- Moves freely and with pleasure and confidence in a range of ways, such as slithering, shuffling, rolling, crawling, walking, running, jumping, skipping, sliding and hopping. (PD M&H 30-50)
- Experiments with different ways of moving (PD M&H 40-60)
- Children show good control and coordination in large and small movements. They move confidently in a range of ways, safely negotiating space. (PD M&H ELG)
- Enjoys joining in with dancing and ring games. (EAD M&M 30 50)
- Beginning to move rhythmically (EAD M&M 30-50)
- Imitates movement in response to music (EAD M&M 30-50)
- Begins to build a repertoire of songs and dances (EAD M&M 40-60)
- Children sing songs, make music and dance, and experiment with ways of changing them (EAD M&M ELG)
- Creates movement in response to music (EAD BI 30-50)
- $\bullet$  Captures experiences and responses with a range of media, such as dance. (EAD BI 30 50)
- Initiates new combinations of movement and gesture in order to express and respond to feelings, ideas and experiences (EAD BI 40 60)
- Children represent their own ideas, thoughts and feelings through dance. (EAD BI ELG)





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Dance

			,	,	,	,		Barree
At the following ages, children should be taught to, and be able to:								
	Area	4 - 5	5 - 6	6 - 7	7 - 8	8 - 9	9 - 10	10 - 11
Music skills	Control and coordination	Work towards control and coordination in large and small movements.	Demonstrate more control in a variety of movements.	Demonstrate control over movements and show good co-ordination.	Work towards precision of movement and co-ordination.	Demonstrate precision of movement and co-ordination.	Work towards showing varying movement types e.g. strength, softness, power, flexibility, control, energy, etc. within one performance.	Consistently demonstrating with accuracy more varying movement types e.g. strength, softness, power, flexibility, control, energy, etc. within one performance
and	Rhythm and beat	Recognise rhythm and beat within the music and be able to clap and stamp feet in time to the music led by the teacher.	Recognise rhythm and beat within the music and be able to move in time to the music led by the teacher.	Move in time to the music independently.	Move in time to the music confidently using varying types of accompaniment.	Move in time to the music demonstrating an awareness of rhythm and phrasing.	Move in time to the music demonstrating confidence with rhythm and phrasing.	Move in time to the music demonstrating confidence with more complex rhythm and phrasing.
Movement	Counts of 8 and 32	N/A	N/A	Start to count out the phrases of 8 counts within the music on the regular beat correctly.	Count out the phrases of 8 counts within the music on the regular beat correctly and confidently.	Count out the phrases of 8 counts within the music on the regular beat, slow beat and quick beat correctly.	Count out the phrases of 8 counts and 32 count blocks within the music on the regular beat, slow beat and quick beat correctly.	Count out the phrases of 8 counts and 32 count blocks within the music on the regular beat, slow bea and quick beat correctly and confidently.
	Working with others	Move confidently in a range of ways, safely negotiating space	Work with a partner or small group to copy or create a formation for the movements.	Work with a partner or small group to copy start and end positions.	Work with a partner to create dance sequences including start and end positions and changing formations.	Work with a partner to create dance sequences with good synchronicity.	Alternate between working solo, with a partner and as part of a group with good synchronicity within the same performance.	Alternate between workin solo, with a partner and as part of a group with good synchronicity within the same performance.
reviewing and ding benefits	Formations	Work individually as a sola.	Work individually and with a partner - solo and duet.	Work with a partner or small group to copy or create formations for the movements.	Work co-operatively with a group to create a dance sequence including start and end positions and changing formations.	Work co-operatively with a group to create dance sequences with good synchronicity in formations, introducing canons and other group formations where different group members perform different actions at different times.	Work co-operatively with a group to achieve good synchronicity in formations and when transitioning between formations.	Work co-operatively with a group to achieve good synchronicity throughout the whole performance.
ı work, erstar	Reviewing and assessing self and others	Talk about the movements and actions and describe them to other people.	Make a suggestion on how to improve my performance.	Make a suggestion on how to improve my performance and performances of others.	Make some suggestions on how to improve my performance and performances of others.	Make suggestions on how to improve my performance and performances of others using correct dance terminology.	Suggest how to improve my performance and performances of others using correct dance terminology.	Suggestions on how to improve my performance and performances of others using correct dance terminology.
Team	Understand the benefits of participating in Dance	Describe how my body feels before, during and after an activity.	Demonstrate how to exercise safely.	Describe how my body feels during different activities and explain what my body needs to keep healthy.	Explain why it is important to warmup and cool-down.	Identify some muscle groups used in Dance.	Explain why keeping fit is good for health and explain what effect exercise has on the body.	Explain some important safety principles when preparing for Dance.
	Communication			Communicate appropriatel	y and effectively in accordance v	with expectations for their age.		
	Confidence and self-esteem	Demonstrate o	level of confidence and self-es	teem to 'have a go' and not be afi	raid to fail: This will vary accordin	ng to children's age, maturity and pe	ersonality and should be address	sed accordingly.





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		At the following ages, children should be taught to, and be able to:							
	Area	4 - 5	5 - 6	6 - 7	7 - 8	8 - 9	9 - 10	10 - 11	
	Interpretation of music	Start to describe how a piece of music makes them feel and the kind of movements they want to do to that music.	Describe how a piece of music makes them feel and the kind of movements they want to do.	Use descriptive words to explain how the music makes them feel and create suitable movements for those feelings.	Create movements to express feelings or ideas that are suggested by the music.	Create movements, movement patterns and elements of stillness to express feelings or ideas that are suggested by the music.	Create movements, movement patterns and glements of stillness to express feelings or ideas that are suggested by the music using regular beat, slow beat and quick beat.	Create movements, movement patterns and elements of stillness to express feelings or ideas that are suggested by the music alternating between regular beat, slow beat and quick beat.	
	Creating movements using the 6 Principles of Dance	Create actions and movements around a given story or theme.	Create and develop actions and movements around a given story or theme.	Copy and repeat some movement skills to include: travelling, turning, jumping, balance and levels.	Copy and repeat some movement skills to include: travelling, turning, jumping, balance, levels and using different planes of movement.	Copy, repeat and develop more movement skills to include: travelling, turning, jumping, balance, levels and using different planes of movement.	Copy, repeat and develop more movement skills to include: travelling, turning, jumping, balance, levels and using different planes of movement.	Create and develop new movements to include: travelling, turning, jumping, balance, levels and using different planes of movement within a specific style including dance styles from different times, places and cultures.	
ohy skills	Combining movements	Create actions and movements that travel.	Create and develop a variety of actions and movements that travel and change direction and speed.	Explore combining skills such as travelling and jumping, turning on different levels.	Combine skills such as travelling and turning, with some complexity and confidence.	Combine skills with more complexity, confidence and precision.	Combine skills to develop flexibility, strength, technique, control and balance.	Combine skills to consistently demonstrate flexibility, strength, technique, control and balance.	
Choreography skills	Linking movements	Link 2 movements together to begin a sequence.	Link 2 or more movements together to begin a sequence.	Link 2 or more movements together to form a sequence. Remember the movement order and perform the sequence.	Link 3 or more movements together to form a sequence. Remember the movement order and perform the sequence.	Link several movements together to form a sequence. Remember the movement order and perform the sequence.	Create more than one sequence of movements and perform the sequences in a specific order.	Create more than one sequence of movements and perform the sequences in a variety of different orders.	
Ş	Telling a story	Use actions to tell a story.	Create actions to tell a story.	Create movements to tell a story.	Create movements to communicate a character, story, mood, feeling or idea.	Create and develop movements to communicate a character, story, mood, feeling or idea.	Create and develop movements to communicate a character, story, mood, feeling or idea in a specific style.	Create and develop movements to communicate different characters, stories, moods, feelings or ideas in a specific style within one performance.	
	Using imagination	Use imagination when creating actions.	Use imagination when creating actions and ideas.	Use creative and expressive ideas.	Express an idea in an original way.	Express ideas in original and imaginative ways.	Create and express imaginative ideas in a specific style.	Create and develop imaginative ideas in a specific style including choosing suitable music.	
	Using different stimuli	Generate ideas and actions using music, videos, stories and pictures as stimuli.	Generate ideas and actions using music, videos, stories and pictures as stimuli.	Generate ideas and actions using music, videos, stories and pictures as stimuli.	Using more creative ways to stimulate ideas including poetry, art, history, science etc.	Using more creative ways to stimulate ideas including poetry, art, history, science etc.	Using more creative ways to stimulate ideas including poetry, art, history, science and using different accompaniment.	Using more creative ways to stimulate ideas including poetry, art, history, science and using different accompaniment.	





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## **Pilates**

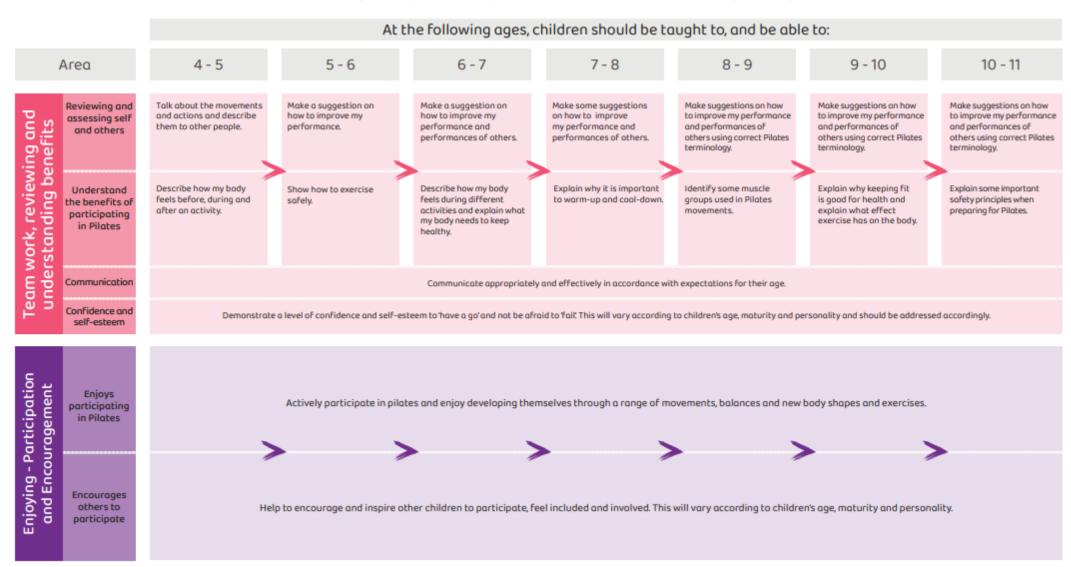
		At the following ages, children should be taught to, and be able to:						
	Area	4 - 5	5 - 6	6 - 7	7 - 8	8 - 9	9 - 10	10 - 11
	Pilates movement knowledge	Copy and repeat some movements.	Copy, repeat and remember some movements and positions.	Copy, repeat, remember and perform some movement sequences.	Know, understand and show movements to demonstrate the planes of movement and positions of the spine.	Know, understand and show movements to demonstrate the strengthening of core muscles.	Know, understand and perform movements and teach some of them to others.	Know, understand and perform movements and teach most of the to others.
SKIIIS	Strength and flexibility	Sit on the floor cross-legged with control and ease.	Sit on the floor cross-legged with control and ease for increased periods of time.	Develop physical strength by performing Pilates movements for a slightly increased length of time.	Develop physical strength by performing Pilates movements for a significantly increased length of time.	Develop physical strength and maintain flexibility by practising moves and stretches.	Perform complex moves that combine strength and flexibility.	Perform complex mor and sequences that combine strength and flexibility.
Movement	Posture and alignment	Sit on the floor and in a chair with correct shoulder and spine alignment with control and ease.	Sit on the floor and in a chair with correct shoulder and spine alignment with control and ease for increased periods of time.	Understand what is correct posture and alignment and be able perform everyday tasks such as sitting, standing, walking etc. in this way.	Perform simple Pilotes moves and everyday tasks with correct posture and alignment.	Perform more moves and everyday tasks with correct posture and alignment.	Perform complex moves and complex everyday tasks with correct posture and alignment.	Perform complex mon and sequences and complex everyday tas with correct posture of alignment.
2	Control, Precision and Coordination	Work towards control and coordination in large and small movements.	Demonstrate more control in a variety of movements.	Demonstrate control over movements and show good co-ordination.	Move with careful control, precision and coordination.	Move with careful control, precision and coordination and hold a precise and strong body posture.	Perform movements at varying speeds with careful control, precision and coordination, hold a precise and strong body posture and maintain this throughout the performance.	Hold positions and perform movements increased periods of without losing contro compromising technic
SKIIIS	Interpretation of music	Start to describe how a piece of music makes them feel and the kind of movements they want to do to that music.	Describe how a piece of music makes them feel and the kind of movements they want to do.	Use descriptive words to explain how the music makes them feel and create suitable movements for those feelings.	Create linking movements to express feelings or ideas that are suggested by the music.	Create linking movements, movement patterns and elements of stillness to express feelings or ideas that are suggested by the music.	Create linking movements, movement patterns and elements of stillness to express feelings or ideas that are suggested by the music using regular beat, slow beat and quick beat.	Create linking movem movement patterns a elements of stillness t express feelings or id that are suggested by music alternating bet regular beat, slow bea and quick beat.
Creative sk		>	>	>	>	> >	,	>





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Communication

Confidence and

self-esteem

## 'Open Hearts, Open Minds, Open Doors'



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		"As	k and it will be given to	you; seek and you will	find; knock, and the do	oor will be opened to y	ou." Gyr	nnastics
			At th	ne following ages, ch	nildren should be ta	ught to, and be able	to:	
	Area	4 - 5	5-6	6-7	7 - 8	8-9	9 - 10	10 - 11
slis	Strength and flexibility	Make my body tense, relaxed, curled and stretched in different ways.	Make my body tense, relaxed, curied and stretched in different positions including Dish, Arch etc.	Show some control of basic movements.	Work with increasing control and strength and improving flexibility.	Work with control, strength and fluidity and improving flexibility.	Movements are accurate, clear and consistently controlled with improved balance, strength and flexibility.	Movements are accurate, clear and consistently controlled at varying speeds with improved balance, strength and flexibility.
Movement skills	Basic skills	Roll, travel, balance and jump in different ways.	Rolling, travelling, balancing and jumping in different ways with control.	Rolling, travelling, balancing and jumping in specific movements with control.	Rolling, travelling, balancing and jumping in specific movements with increased control and precision.	Rolling, travelling, balancing and jumping in specific movements with control and precision and changing speed and direction.	Rolling, travelling, balancing and jumping in specific movements with control and precision and changing speed and direction including a range of shapes.	Rolling, travelling, balancing and jumping in specific movements with control and precision. Changing speed and direction and moving seamlessly between action, balance and shapes.
M	Using equipment	Climb on and off the equipment with support from the teacher.	Climb on the equipment and off it with support in the first instance leading on to being independent.	Climb on and perform movements on equipment safely.	Mount, dismount and perform movements on equipment safely.	Mount, dismount and perform movements on equipment safely with increasing control and balance.	Mount, dismount and perform more complex movements on equipment safely with control and balance.	Mount, dismount and perform more complex movements on equipment safely at varying speeds with control and balance.
phy	Sequences	Copy sequences and repeat them.	Plan and show a sequence of movements.	Create a sequence of movements which follow a set of rules.	Create same linking and transition movements to a specific theme.	Combine movements and shapes to create new patterns.	Create more complex and extended sequences.	Link sequences and perform to specific timings.
Choreography skills	Interpretation of music	Start to describe how a piece of music makes them feel and the kind of movements they want to do to that music.	Describe how a piece of music makes them feel and the kind of movements they want to do.	Use descriptive words to explain how the music makes them feel and create suitable linking movements for those feelings.	Create linking movements to express feelings or ideas that are suggested by the music.	Create linking movements, movement patterns and elements of stillness to express feelings or ideas that are suggested by the music.	Create linking movements, movement patterns and elements of stillness to express feelings or ideas that are suggested by the music using different speeds in the music.	Create linking movements, movement patterns and elements of stillness to express feelings or ideas that are suggested by the music alternating between different speeds in the music.
Pu	Working with others	Copy teacher actions and demonstrations in the first instance.	Cooperate with a partner.	Work independently and with a partner to create a sequence.	Work with a partner to create, repeat and improve a sequence.	Adapt sequences to suit different abilities within a partnership.	Work with a partner to create, repeat and improve a sequence with at least three phases.	Combine own work with that of more than one person or team.
m work and eviewing	Reviewing and assessing self and others	Talk about the movements and actions and describe them to other people.	Talk about my movements and actions and the movements and actions of others and describe them to other people.	Make a suggestion on how to improve my gymnastics sequence and sequences of others.	Compare and contrast gymnastic sequences, commenting on similarities and differences.	Make suggestions on how to improve my own performance and performances of others.	Make suggestions on how to improve my own performance and performances of others using correct gymnastics terminology.	Make suggestions on how to improve my own performance and performances of others using correct gymnastics terminology.

Communicate appropriately and effectively in accordance with expectations for their age.

Demonstrate a level of confidence and self-esteem to have a go' and not be afraid to fail. This will vary according to children's age, maturity and personality and should be addressed accordingly.





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		At the	e following ages, ch	nildren should be to	aught to, and be able	e to:	
Area	4 - 5	5 - 6	6 - 7	7 - 8	8 - 9	9 - 10	10 - 11
Enjoying - Participation and Encouragement Encourages others to participate	>	participate in gymnastics and e	>	>	> >	· · · · · ·	>





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## Games

		At the following ages, children should be taught to, and be able to:							
A	\rea	4 - 5	5 - 6	6 - 7	7 - 8	8 - 9	9 - 10	10 - 11	
tactics	Tactics	Think of ways to get past a partner e.g. when dribbling.	Know some simple game tactics and ways of dodging an opponent.	Choose, use and vary simple tactics.	Understand attacking and defensive tactics.	Understand and use attack and defence tactics.	Vary tactics and adapt skills according to what is happening.	Understand that when team has ball they are attacking and when the haven't they are defend and choose the best tactics for attacking and defending.	
piay and	Following rules	Safety and need for rules.	Follow simple rules.	Follow slightly more complex rules.	Know, understand and use rules fairly to keep games going.	Understand rules about the games and know what rules are needed to make games fair.	Understand and explain rules about the games.	Explain complicated rul	
Game	Participation, teamwork and cooperation	Participate in physical activities using a variety of equipment, taking turns and celebrating other's successes.	Participate in activities in small groups, taking turns and experiencing winning and losing.	Participate in team games.	Play games that involve working as a team, keeping possession and scoring in targets.	Participate in team games that need an awareness of space and the use of space to support teammates and outwit the opposition.	Participate in team games that require combining skills and varying tactics.	Participate in more complex team games and lead others in a game situation.	
nefits	Understand benefits of being active	Describe how my body feels before, during and after an activity.	Show how to exercise safely.	Describe how my body feels during different activities and explain what my body needs to keep healthy.	Explain why it is important to warmup and cool-down.	Identify some muscle groups used in physical activities.	Explain why keeping fit is good for health and explain what effect exercise has on the body.	Watch and evaluate the success of the game. Explain why they or oth are playing well in the games. Know what they need to do to get bette and what to practice.	
tanding ber	Reviewing and assessing self and others	Talk about the activities and describe them to other people.	Make a suggestion on how to improve my performance.	Watch others accurately.  Describe what they see and ask to copy others' ideas, skills and tactics.	Make some suggestions on how to improve my performance and performances of others.	Use appropriate language to describe what they do well in a game and what they need help with and what they need to practice.	Identify parts of the game that are going well and parts that need improving and know what they need to do to get better at and what to practice.	Explain some importan safety principles when preparing for physical activity.	
understandi	Communication		Activity specific knowledge		and effectively in accordance wil y depending on children's prior ex		ve learned outside of school.		
_	Confidence and self-esteem	Demonstrate	a level of confidence and self-es	teem to 'have a go' and not be afro	aid to fail! This will vary according	to children's age, maturity and p	personality and should be addressed	d accordingly.	





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	At the following ages, children should be taught to, and be able to:							
Area	4 - 5	5 - 6	6 - 7	7 - 8	8 - 9	9 - 10	10 - 11	
Enjoying - Participation and Encouragement encourages others to participate	>	vely participate in games, both	er children to participate, fe	>	s will vary according to childre	>	>	





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## Athletics

#### At the following ages, children should be taught to, and be able to: Area 7 - 88 - 9 9 - 10 10 - 11 Run at fast, medium and slow speeds, changing Run over a long distance. Sprint over a short distance. Running Demonstrate stamina. Movement skills speed and direction. Take part in a relay activity, remembering when Link running and jumping activities with some Combine running and jumping. Use my athletics skills in different situations. Running to run and what to do, staying in a lane/area and fluency, control and consistency. activities able to pass on the baton. Make up and repeat a short sequence Link jumping activities with some fluency, control Jump in different ways. Taking off and land with power and control Jumping of linked jumps. and consistency. when jumping. Throw a variety of throwing implements Throw a variety of objects, changing my action for Throw in different ways to hit a target. Throw with accuracy. Throwing including bean bags, balls, discus, javelin. accuracy and distance. Reviewing Make some suggestions on how to improve my performance and performances of others. This will vary according to the subject knowledge of each child and their confidence to verbalise feedback. Thinking and assessing self and others N/A Identify parts of the activities that are going well Use appropriate language to describe what they Watch and evaluate the success of the activities. Reviewing do well in a athletic activities and what they need and parts that need improving and know what they Explain why they or others are doing well in the and assessing Reviewing and communicating help with and what they need to practice. need to get better at and what to practice. activities. Know what they need to get better at self and and what to practice. others Jumping Communicate appropriately and effectively in accordance with expectations for their age. Activity specific knowledge and terminology will vary greatly depending on children's prior experiences, such as what they have learned outside of school. Throwing Demonstrate a level of confidence and self-esteem to have a go' and not be afraid to 'fail'. This will vary according to children's age, maturity and personality and should be addressed accordingly.





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		At the following ages, children should be taught to, and be able to:								
	Area	7 - 8	8 - 9	9 - 10	10 - 11					
Participation ouragement	Enjoys participating in Athletic Activities	Enjoy the challenge of learning new techniques and applying them into competitive situations. This can be improving their own personal best, as well as competing against other individuals or teams.								
Enjoying - Par and Encourd	Encourages others to participate	Help to encourage and	inspire other children to participate, feel included and involved. This will vary according to children's age, maturity and personality. More confident children at any age should be encouraged to help others to take part.							



Encourages

others to

participate

#### 'Open Hearts, Open Minds, Open Doors'



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Outdoor Adventurous Activity Skills "Ask and it will be given to you; seek and you will find; knock, and the door will be opened to you." At the following ages, children should be taught to, and be able to: 7 - 8 8 - 9 9 - 1010 - 11 Area Follow a map in a familiar context. Follow a map in a more demanding Follow a map in an unknown location. Follow a map in an unknown location and plan Following familiar context. a route. maps and Learning Map Symbols Thinking Move from one location to another Move from one location to another Change my route if there is a problem. Plan a route for someone else. Following following a map. following a map. Directions Use clues to follow a route. Use clues to follow a route. Plan a series of clues for someone else. Clues Use clues and compass directions to navigate a route. Follow a route accurately, safely and Follow a route accurately, safely and Plan with others taking account of Change my plan if I get new information. Safety within a time limit. within a time limit. safety and danger. Working Work well with others to solve problems and challenges. Team work with others Communicate effectively with others to share ideas on how to complete tasks and challenges. This must involve voicing own ideas and listening to others. Communication Confidence and Demonstrate a level of confidence and self-esteem to share ideas and discuss with others. self-esteem This will vary according to children's age, maturity and personality and should be addressed accordingly. **Enjoying - Participation** Enjoys Encouragement Enjoy participating in Outdoor Adventurous Activities which challenge children's thinking skills, resilience and determination. participating in OAA

> Footnote: Children develop physically, socially and emotionally at different rates. It is therefore to be expected that while children may progress through the progressions above in that order, individually they may be a little ahead, or a little behind and teaching should be differentiated accordingly.

Help to encourage and inspire other children to participate, feel included and involved. This will vary according to children's

age, maturity and personality. More confident children at any age should be encouraged to help others to take part.

In Outdoor Adventurous Activities, helping others to enjoy and contribute to challenges is a key factor to success.